

# Formal Islands and Certified Pattern Matching Code

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joint work with

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INRIA & LORIA & CNRS

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## 1. Introduction

Formal Islands

The Tom language

Our goal

## 2. Languages

The PIL language

Mapping

Semantics

## 3. Validation method

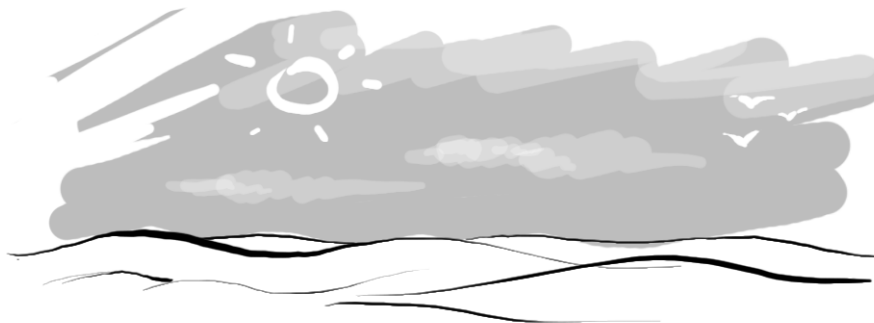
Definition of correct compilation

How this works

Results

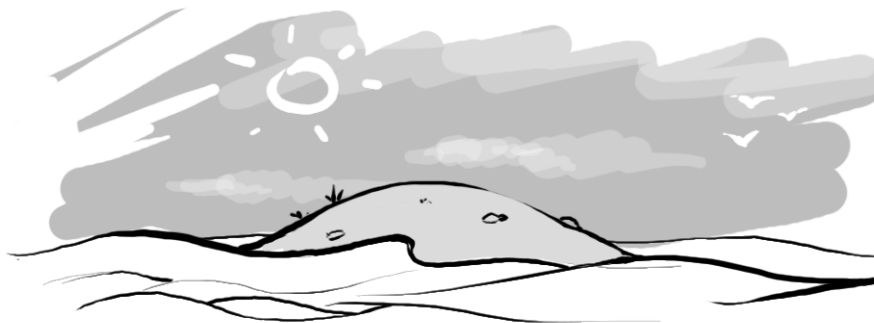
## 4. Conclusion

# Principle schema, 1



Existing code  
JAVA program

## Principle schema, 2



Algebraic anchorage  
Links Java with the basic extensions

# Principle schema, 3



Building of the island

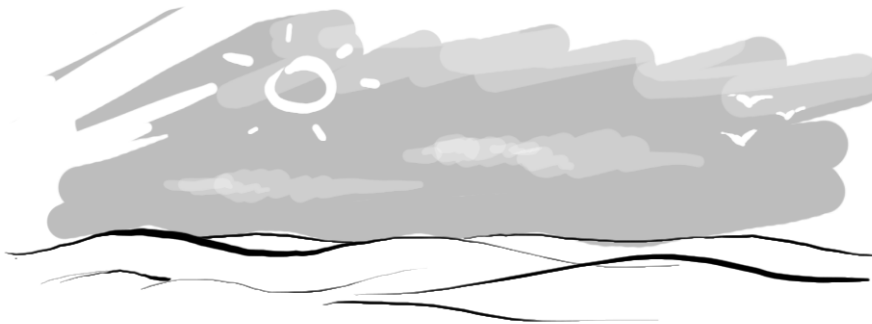
$G \rightarrow D$

## Principle schema, 4



Building Validations  
Property proofs

# Principle schema, end



Island dissolution

JAVA Program

Situation similar to the starting one, but we are sure of the code generated, thanks to the formal island.

# Formal Islands for Language Extension

- ▶ We use the notion of *Formal Island* and *anchoring* to extend an existing languages with formal capabilities
  - ▶ Anchoring means to describe new features in terms of the available functionalities of the host language
  - ▶ Once compiled, these features are translated into pure host language constructs



# Formal Islands Capabilities

1. To extend the expressivity of the language with higher-level constructs at design time
2. To perform formal proofs or transformations on the formal island constructions
3. To certify the implementation of the formal island compilation into the host language

# TOM

Allows for the formal island creation based on:

- ▶ matching
- ▶ rewriting
- ▶ traversals and strategies

In Java: JTOM

In C: CTOM

In CAML: CamTOM

`http://tom.loria.fr`

# The Tom language

Rewriting as a programming language:

$$fib(3) \rightarrow fib(2) + fib(1)$$

$$fib(2) + fib(1) \rightarrow fib(2) + 1$$

$$fib(2) + 1 \rightarrow fib(1) + fib(0) + 1$$

$$fib(1) + fib(0) + 1 \rightarrow \dots$$

# The Tom language

Rewriting as a programming language:

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Tom: pattern matching compiler for Java, C, ...

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Rewriting languages

---

Fixed data-structure

Everything is rewriting

# The Tom language

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Tom: pattern matching compiler for Java, C, ...

Rewriting languages	Tom
Fixed data-structure	plug-in (Objects, XML, ...)
Everything is rewriting	Java, C, ...

# The Tom language

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Tom: pattern matching compiler for Java, C, ...

```

fib(x) {
  %match(x) {
    zero()      ->{return 'suc(zero());}
    suc(zero())->{return 'suc(zero());}
    suc(suc(n))->{return 'plus(fib(suc(n)), fib(n));}
  }
}

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```

Match against Java data-structures



# Pattern matching

## Typical example:

The pattern  $x + y$  matches the subject  $1 + 2$  using the variable assignment  $x \mapsto 1, y \mapsto 2$ .

## In general, given:

a pattern  $p$

a subject  $t$

find variables assignment  $\sigma$  such that

$$\sigma(p) = t$$

Such a pattern matching problem is denoted  $p \ll t$

# Objectives

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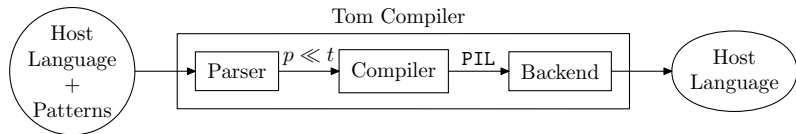
- ▶ Independent of the compilation process

## Quote

When we are using a compiler, we believe it is correct  
When writing a compiler, we know it is incorrect!

*PEM*

# In the Tom compiler





# The *PIL* language

```
instr      ::= accept  
            |  refuse
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instr ::= accept
        | refuse
        | if(expr, instr, instr)
        | let( $\ulcorner x \urcorner$ , term, instr) ( $x \in \mathcal{X}$ )
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                  |  $\ulcorner t \urcorner$  ( $t \in \mathcal{T}(\mathcal{F})$ )
                  | subterm $f$ (term, int) ( $f \in \mathcal{F}$ )
  
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Access the tree structure

# Definition of mapping : why and what ?

- ▶ Mapping between algebraic terms and their object representation
- ▶ How to represent a term (How to make it)?
- ▶ How to destruct a term?



# Definition of mapping : why and what ?

Algebraic space

Concrete space

Abstract Data type

```
Person(name:String,age:int)
```

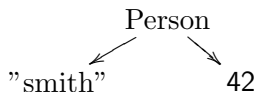
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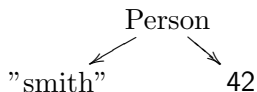
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class Person {  
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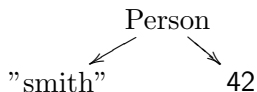


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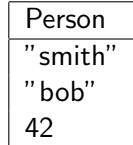
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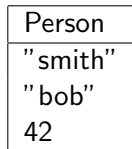
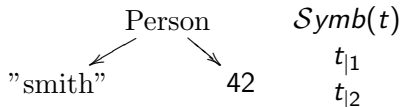
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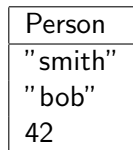
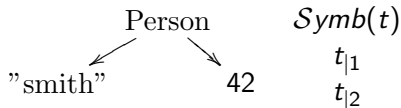
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instance of  
 $t.name$   
 $t.age$

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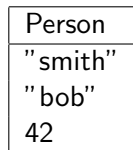
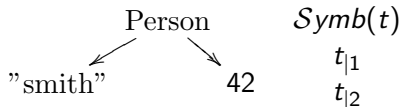
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$$\begin{aligned} \text{is\_fsym}([t], [f]) &\equiv [Symb(t) = f] \\ \text{subterm}_f([t], [i]) &\equiv [t_i] \end{aligned}$$

# Validation method

Consider the pattern  $g(f(x), b)$  and the term  $g(f(a), b)$  and the program  $P$

$$\begin{array}{ccc}
 g(f(x), b) \ll g(f(a), b) & \xrightarrow{\text{compile}} & P(\lceil g(f(a), b) \rceil) \\
 \downarrow \text{match} & & \downarrow \text{semantics} \\
 [x \leftarrow a] & \xleftarrow{\text{abstract}} & \{x := [a]\}
 \end{array}$$



# Validation method

Consider the pattern  $g(f(x), b)$  and the term  $g(f(a), b)$  and the program  $P$

$$\begin{array}{ccc}
 g(f(x), b) \ll X & \xrightarrow{\text{compile}} & P(\lceil X \rceil) \\
 \text{match} \downarrow & & \downarrow \text{semantics} \\
 [x \leftarrow X_{|1|1}] & \xleftarrow{\text{abstract}} & \{x := \lceil X_{|1|1} \rceil\}
 \end{array}$$

# Big-step semantics

Rules for instructions **instr**:

$$\frac{}{\langle \epsilon, \text{accept} \rangle \mapsto \langle \epsilon, \text{accept} \rangle} \quad (\text{accept})$$

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$$\frac{\langle \epsilon, i_1 \rangle \mapsto \langle \epsilon', i \rangle}{\langle \epsilon, \text{if}(e, i_1, i_2) \rangle \mapsto \langle \epsilon', i \rangle} \quad \text{if } \epsilon(e) \equiv \text{true} \quad (\text{iftrue})$$

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$$\frac{\langle \epsilon[x \leftarrow \lceil t \rceil], i_1 \rangle \mapsto \langle \epsilon', i \rangle}{\langle \epsilon, \text{let}(x, u, i_1) \rangle \mapsto \langle \epsilon', i \rangle} \quad \text{if } \epsilon(u) \equiv \lceil t \rceil \quad (\text{let})$$

# Definition of a correct compilation

## Definition

Given a formal anchor  $\llbracket \cdot \rrbracket$ , a well-formed program  $\pi_p$  is a *correct* compilation of  $p$  when both:

If the program results in accept, then a match is computed

$\forall \epsilon, \epsilon' \in \mathcal{Env}, \forall t \in \mathcal{T}(\mathcal{F}),$

$$\langle \epsilon, \pi_p(\llbracket t \rrbracket) \rangle \mapsto \langle \epsilon', \text{accept} \rangle \Rightarrow \Phi(\epsilon')(p) = t \quad (\text{sound}_{OK})$$

If  $p$  matches  $t$ , then the program finds a match

$\forall \epsilon \in \mathcal{Env}, \forall t \in \mathcal{T}(\mathcal{F}),$

$$p \ll t \Rightarrow \exists \epsilon' \in \mathcal{Env}, \langle \epsilon, \pi_p(\llbracket t \rrbracket) \rangle \mapsto \langle \epsilon', \text{accept} \rangle \\ \wedge \Phi(\epsilon')(p) = t \quad (\text{complete}_{OK})$$

# Result

## Theorem

Given a formal anchor  $\lceil \_ \rceil$ , a pattern  $p \in \mathcal{T}(\mathcal{F}, \mathcal{X})$ , and a well-formed program  $\pi_p \in \text{PIL}$ , we have:

$\pi_p$  is a correct compilation of  $p$

$\iff$

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Now, how to use these tools ?



# Method

Let's consider the pattern  $p : g(f(x), b)$

$$\pi_{g(f(x), b)}(s) \triangleq$$

```

  if(is_fsym(s, [g]),
    if(is_fsym(subterm_g(s, 1), [f]),
      let(x1, subterm_f(subterm_g(s, 1), 1),
        if(is_fsym(subterm_g(s, 2), [b]),
          let(x, x1, accept),
          refuse)),
      refuse),
    refuse)

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## Deriving constraints for $g(f(x), b)$

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 $\pi_{g(f(x), b)}(s) \triangleq$   
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is_fsym(s, [g])  $\equiv$  true
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`is_fsym(s, [g]) ≡ true`

`is_fsym(subtermg(s, 1), [f]) ≡ true`

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$\text{is\_fsym}(s, [g]) \equiv \text{true}$

$\text{is\_fsym}(\text{subterm}_g(s, 1), [f]) \equiv \text{true}$

$x_1 = \text{subterm}_f(\text{subterm}_g(s, 1), 1)$



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        if(is_fsym(subtermg(s, 2), [b]),
          let(x, x1, accept),
            refuse)),
        refuse),
    refuse)

```

$\text{is\_fsym}(s, [g]) \equiv \text{true}$

$\text{is\_fsym}(\text{subterm}_g(s, 1), [f]) \equiv \text{true}$

$x_1 = \text{subterm}_f(\text{subterm}_g(s, 1), 1)$

$\text{is\_fsym}(\text{subterm}_g(s, 2), [b]) \equiv \text{true}$

## Deriving constraints for $g(f(x), b)$

```

 $\pi_{g(f(x), b)}(s) \triangleq$ 
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        refuse),
    refuse)
  
```

```

is_fsym(s, [g]) ≡ true
is_fsym(subtermg(s, 1), [f]) ≡ true
x1 = subtermf(subtermg(s, 1), 1)
is_fsym(subtermg(s, 2), [b]) ≡ true
x = x1
  
```

## Deriving constraints for $g(f(x), b)$

$$\pi_{g(f(x), b)}(s) \triangleq$$

```

  if(is_fsym(s, [g]),
    if(is_fsym(subterm_g(s, 1), [f]),
      let(x1, subterm_f(subterm_g(s, 1), 1),
        if(is_fsym(subterm_g(s, 2), [b]),
          let(x, x1, accept),
            refuse)),
        refuse),
      refuse)
  )

```

 $is\_fsym(s, [g]) \equiv true$ 
 $\rightarrow Symb(s) = g$ 
 $is\_fsym(subterm_g(s, 1), [f]) \equiv true$ 
 $\rightarrow Symb(s|_1) = f$ 
 $x_1 = subterm_f(subterm_g(s, 1), 1)$ 
 $\rightarrow x_1 = s|_1|_1$ 
 $is\_fsym(subterm_g(s, 2), [b]) \equiv true$ 
 $\rightarrow Symb(s|_2) = b$ 
 $x = x_1$ 
 $\rightarrow x = s|_1|_1$

# Proof obligation

We have to prove:

$$\forall s, x : g(f(x), b) = s \Leftrightarrow$$

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# Proof obligation

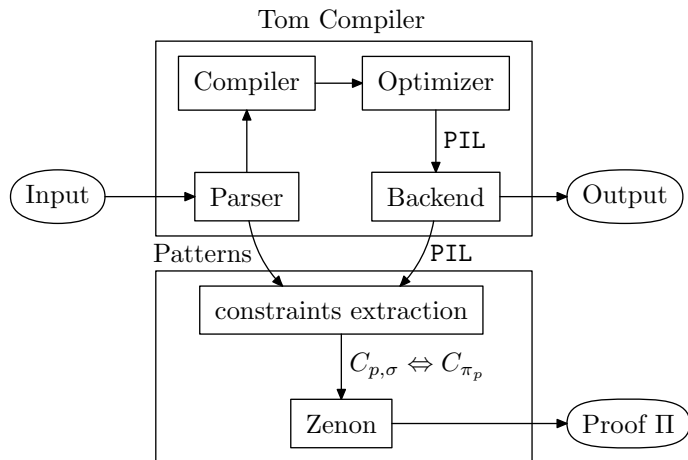
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$$\forall s, x : g(f(x), b) = s \Leftrightarrow \begin{aligned} & \mathit{Symb}(s) = g \\ & \wedge \mathit{Symb}(s|_1) = f \\ & \wedge \mathit{Symb}(s|_2) = b \\ & \wedge x = s|_{1|1} \end{aligned}$$

Handled by [Zenon](#) [Doligez, INRIA], first order theorem prover



# In the Tom compiler



# Application

Application on the Tom compiler itself

- ▶ more than 200 patterns
- ▶ verification takes about 20% of the compilation time

# Conclusion

- ▶ Contributions
  - ▶ Formal Island concept: safely build on existing code
  - ▶ Certification of pattern matching code
  - ▶ Model of the mapping between formal and actual data-structure
- ▶ Perspectives
  - ▶ Extension to rewriting (inlining)
  - ▶ Decidability
  - ▶ Extension to associative matching
  - ▶ Support for equational theories

<http://tom.loria.fr>